

	YEAR: 2	TERM: AUTUMN 1	
ART & DESIGN: - To use a range of materials creatively to design and make products. - To look at a range of artists. - To develop a wide range of techniques. - Self-portraits. Links: <i>English = Portraits + Paper curling (LHKL)</i> <i>Basket-making (LHKL)</i> <i>Lighthouses – 3d Art (LHKL)</i>	MATHS: - To read and write whole numbers to 100. - To count in 2s, 5s and 10s. - To recognise place value. - To add and subtract numbers. - To recognise and use symbols for £ and p. - To know minutes in an hour and hours in a day. - To identify and describe 2D and 3D shapes and compare them.	GEOGRAPHY: Passport to the World - To locate and name the world's seven continents and five oceans. - To name, locate and identify characteristics of the 4 countries and capital cities of the UK and its surrounding seas. - To use world maps, atlases and globes. - To know location of hot and cold areas of the world.	
PSHE: Feelings – Understanding my feelings - To develop an understanding of different feelings and develop strategies to deal with them. - Weekly Mindfulness and movement sessions.	ENGLISH: - To re-tell a story. - To sequence events in a story. - To discuss and explain their understanding of books. - To consider what they are going to write (planning, vocabulary, sentences). - To write narratives about fictional characters. - To make additions, revisions and corrections to their own writing.	DESIGN & TECHNOLOGY: Food Technology To design, make and evaluate a healthy sandwich. Links: <i>English = Lighthouse Keepers Lunch</i>	
PHYSICAL EDUCATION: Dance and Gymnastics. - To master basic movements, to develop balance, agility and co-ordination. - Weekly sports sessions with sports coach.	TOPIC/THEME: Me and My World		MUSIC: Music Express – Ourselves and Toys - To explore long and short sounds. - To use their voices. - To experiment with sounds. - Weekly lessons with music specialist music teacher.
COMPUTING: Fix it and find it – Algorithms - To recognise common uses of technology in and beyond school. - To understand algorithms. - To create and debug simple programs.	SCIENCE: Materials - To carry out Investigative work. - To identify and compare the suitability of everyday materials. - To find out how shapes of solid objects made from some materials can be changed. - To ask questions, make careful observations, perform simple tests and suggest answers to questions. - To carry out Investigative work. - To gather and record data. Links: <i>English = Waterproofing (Lighthouse Keepers Lunch)</i> <i>R.E. = Weddings</i>	RELIGIOUS EDUCATION: Milestones in Family Life (Christianity) To identify important events in our own lives and those with Christian faith. Links: <i>Science = Materials – Wedding Dress</i> <i>Art = self-portraits.</i>	
TOWARDS SUCCESSFUL LEARNING: To develop an understanding of how they learn best and what factors may influence their learning.			
HOMEWORK: Daily reading, weekly spellings, maths challenges and topic research.			